Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10730924 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN SMALL ENTITY (Column 2) TYPE ____ OR (Column 1) **TOTAL CLAIMS** つり RATE FEE RATE FEE OR BASIC FEE 770.00 **BASIC FEE** 385.00 NUMBER EXTRA **FOR** NUMBER FILED \bigcirc TOTAL CHARGEABLE CLAIMS ∩ Ø minus 20= X\$18= XS 9= OR cINDEPENDENT CLAIMS minus 3 = X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 110 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT **TIONAL RATE** RATE TIONAL **PREVIOUSLY** AFTER **EXTRA** AMENDMENT FEE FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Total = OR independent Minus X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE PAID FOR AMENDMENT X\$18= **Total** Minus X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER ပ REMAINING PRESENT TIONAL RATE RATE TIONAL **PREVIOUSLY AFTER EXTRA** AMENDMENT FEE **FEE AMENDMENT** PAID FOR Minus X\$18= Total ** X\$ 9= OR = Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

TOTAL

TOTAL